



IGLUE: A Benchmark for Transfer Learning across Modalities, Tasks, and Languages

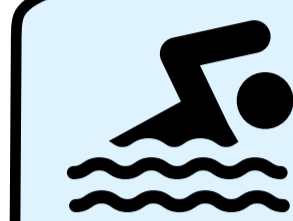
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[iglue-benchmark.github.io](https://github.com/iglue-benchmark)


IGLUE: Image-Grounded Language Understanding Evaluation

- 20 languages:** 11 language families, 9 scripts, 3/5 macro-areas
- 4 tasks** requiring different levels of V&L understanding
- 5 datasets**, both pre-existing and new ones!
- Zero-shot & Few-shot** learning setups
- Datasets and training setups for **fast development**



Multilingual Vision-and-Language Tasks

NLI




لاعب كرة السلة يرمي كرة بثلاث نقط.

↓

contradiction

ENG: The basketball player shoots a three pointer

QA




갈색이 아닌 음식은 어떤 것입니까?

↓

vegetables

ENG: Which kind of food is not brown?

Reasoning



两张图加起来总共超过五个人在打鼓，并且两张图中的人所打鼓的种类不同。

↓


True

ENG: In total, there are more than five people playing drums in the two images combined and people in the two images are playing different kinds of drums.

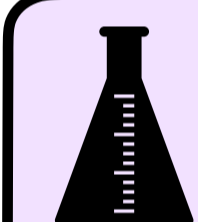
Retrieval

Мужчины и женщины в черных платьях и костюмах держат ноты в руках и поют хором.

↓ ↑



ENG: A group of men and women dressed in formal black dresses and suits holding their music books and singing.

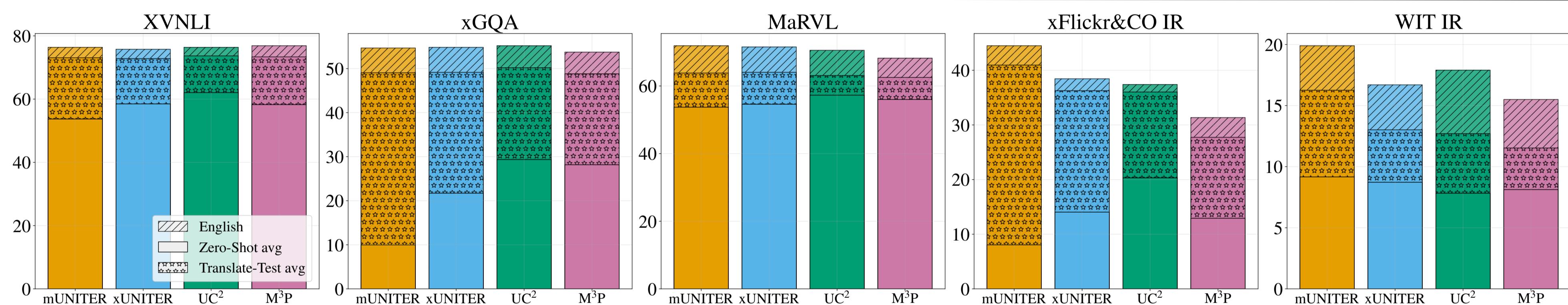


Experimental Setup

- Baselines:** Implement the four available models in VOLTA
- Fine-Tuning** on split
- Zero-Shot transfer** to target language
- Translate-Test transfer** in English (via MT)
- Few-Shot learning** in target language



Zero-Shot Learning Results



Take-Away

- ▶ **Diverse tasks:** languages and possible answers
- ▶ **Large drop in Zero-Shot** cross-lingual transfer
- ▶ **Translate-Test** » Zero-Shot
- ▶ Consistent but **moderate gains in Few-Shot learning**

Code, data and models available at

github.com/e-bug/iglue



Few-Shot Learning Results

